



MAINE LEAD PAINT HAZARD ABATEMENT PROGRAM (N261)

DEFERRAL OF SERVICES

APPLICANT (OWNER):

CO-APPLICANT (CO-OWNER):

Entity or Owner First Name MI Last Name

Entity or Owner First Name MI Last Name

Mailing Address

Mailing Address

City State Zip

City State Zip

PROPERTY:

COMMUNITY ACTION AGENCY (CAA):

Property Street

CAA Name

Property City Property State Property Zip

Name of CAA Contact/Representative

We regret to inform you that the proposed Maine Lead Paint Hazard Abatement Program (Program) project located at the above written Property has been denied because the cost to mitigate the lead hazards at the Property were found to be above the program allowances as set forth under the Program Summary, Grant Limits of the Program Procedure Guide.

The high cost of this project is due in part to the Housing and Urban Development's (HUD) requirement that all identified lead hazards in your home be corrected. This requirement significantly increases the per-unit-costs and in some instances, forces us to deny those projects above the loan/grant limits when the Owner(s) or MaineHousing cannot obtain the additional funds needed to complete the project.

MaineHousing may consider approving a Program project that is found to be above the Program allowances if the Owner of the property provides MaineHousing or its Administering Agents with written proof that s/he has the necessary funds to cover the grant overage (bank statements will be the best indicator).

Check one of the following:

- Owner cannot or will not pay the difference between the grant limit and the cost of the work, the Maine State Housing Authority and its Administering Agent, therefore deem this project beyond the scope of the program and owner is denied access to program funds.
Owner is willing to pay the difference between the grant limit and the cost of the work and has proven he/she has the financial resources to pay the difference between the loan limit and the cost of project.

Signature of CAA Representative

Date

CAA Representative Name